Online Scheduling of Bounded Length Jobs to Maximize Throughput

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### The problem

- Every time slot a new product is produced
- It cannot be stored, must be immediately delivered
- Customers arrive on-line. Customer *i* arrives at time *r<sub>i</sub>*, and promizes to pay *w<sub>i</sub>* Euros if he gets *p<sub>i</sub>* units before deadline *d<sub>i</sub>* (all integers)
- Goal: maximize revenu



### A network motivation

- Consider a gateway between an TCP/IP network and an ATM network
- ► IP packets arrive (r<sub>i</sub>) with a weight (w<sub>i</sub>=QoS), a deadline (d<sub>i</sub>) and a length (p<sub>i</sub> ≤ 1500)
- ATM cells have fixed small size (48)
- IP packets that want to transite over the ATM network split into unit size cells.
- Goal: maximize total weight of packets sent on-time



A scheduling problem 1|online- $r_i$ ; pmtn|  $\sum w_i(1 - U_i)$ 

- A single machine
- Jobs arrive on-line at release times
- One has to find a preemptive schedule which maximizes total weight of jobs completed on-time
- The competitive ratio of an algorithm A is max<sub>I</sub> OPT(I)/A(I), over all instances I
- The competitive ratio of the problem is min<sub>A</sub> ratio(A), over all on-line algorithms A



## What is known?

#### General model

- Randomized ratio is unbounded [Koren,Shasha'94]
- For p<sub>i</sub> ≤ k, the deterministic ratio is Θ(k/log k).
- For  $p_i = k$ , the deterministic ratio is at most 5

model  $w_i = p_i$  (maximize processor usage)

- offline problem is NP-hard [bin packing]
- deterministic ratio is 4 [Lawler'90],[Baruah..'94]

unweighted model  $w_i = 1$ 

- offline problem is polynomial [Lawler'90]
- randomized ratio is at most 130000 [Kalyanasundaram,Pruhs'03]
- For p<sub>i</sub> ≤ k, deterministic ratio is Ω(log k/ log log k) and O(log k)

## For the unweighted case deterministic ratio is $O(\log k)$



#### Available job

Job j is available for the algorithm at time t, if j is not completed, and  $d_j - t$  does not exceed remaining work for j. SHORTEST REMAINING PROCESSING TIME (SRPT) is the online algorithm which executes always the available job with smallest remaining work.

Let 
$$k = \max p_j$$
, and  $H_k := 1 + \frac{1}{2} + \frac{1}{3} + \dots \frac{1}{k}$ .  
Theorem  
SRPT is  $2H_k$ -competitif.

## A charging scheme



- Fix arbitrary instance. Consider schedules produced both by algorithm and by adversary.
- ▶ We denote the p<sub>j</sub> units of a job by (j, p<sub>j</sub>),..., (j, 2), (j, 1) where in (j, b), b stands for remaining work at moment of execution.
- Every unit (j, b) scheduled by the adversary is charged 1/p<sub>j</sub> to some job scheduled by the algorithm.

Every job scheduled by the algorithm will get at most 2H<sub>k</sub> charges in total.

#### Crucial observations

If SRPT schedules (i, a) at time t,

- 1. then if a > 1, at time t + 1 SPRT will schedule some (i', a') with a' < a since (i, a 1) is candidate.
- 2. SRPT will complete some job between t and t + a.



# Type of charges



Let (j, b) be a unit scheduled by adversary at time t. Let (i', a) the unit scheduled by algorithm at the same time. We call 1/a the *capacity* of this unit.

- 1. if the capacity is sufficient, we charge (j, b) to the next job completed by the algorithm from t on.
- is insufficient or algorithm is *idle*, then let s be the last moment when j was available for the algorithm. We charge (j, b) to the next job completed by the algorithm from t on.

## Bound type 1 charges



- Let *i* be a job completed by the algorithm at time *t*.
- Let s be the smallest time such that [s, t) has no idle time, nor completions except i.
- *i* receives all type 1 charges through units in [s, t).
- *i* receives at most 1/a through (i', a).
- ▶ the capacities of units in [s, t) are strictly decreasing.
- ► Therefore t s ≤ k, and the total type 1 charge is at most H<sub>k</sub>.

### Bound type 2 charges

type 2 charge



- Let *i* be a job completed by the algorithm at time *t*.
- Let J be the set of units type 2 charged to i.
- Every  $(j, b) \in J$  is scheduled not before t
- ▶ Key observation: The  $\ell$ -th unit  $(j, b) \in J$  satisfies  $d_j \ge t + \ell$ , and therefore  $p_j \ge \ell$  since at t j is not available anymore.
- So

$$\sum_{(j,b)\in J}\frac{1}{p_j}\leq \sum_{\ell=1}^k\frac{1}{\ell}=H_k.$$

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## general model ( $w_j$ arbitrary)

- ▶ No deterministic algorithm is better than *k* / ln *k*-competitif.
- Schedule the available job j which maximizes the Smith-ratio w<sub>j</sub>/q<sub>j</sub>, where q<sub>j</sub> is the remaining work j. This is O(k)-competitif.
- ► There is a more subtle algorithm with ratio O(k/ ln k) where the hidden constant converges to 1 when k goes to ∞.

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# Summary

	offline	randomized	deterministic
general model		unbounded	
bounded proc. time	[knapsack]	$O(\log k)$	$O(k/\log k)$
		$\Omega(\sqrt{\log k / \log \log k})$	$\Omega(k/\log k)$
bounded proc. time	$O(n^4)$	$\leq$ 130000	$O(\log k)$
unit weight			$\Omega(\log k / \log \log k)$
equal proc. time	$O(n^4)$		∈ [2.598, 5]
equal proc. time	$O(n \log n)$		$\longrightarrow 1$
unit weight			
unit proc. time	[matching]		$\in$ [1.618, 1.83]

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